GÜRBEY HİZ

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EDUCATION

İstanbul Technical University,
İstanbul.....Entry: 2004
Faculty of Architecture, Department of Architecture
3rd Grade Student

Gazi Anatolian High School,
Bursa.....September '97- June '04

PERSONAL INFORMATION

Birth Date and Place: 13.07.1986, Bursa

COMPUTER SKILLS

Autocad 2007
Adobe Photoshop CS2
Sketchup 5 Pro
Processing Programming Language
Adobe Premier Pro 2.0

FOREIGN LANGUAGES

High level of English

AWARD WINNING COMPETITION ENTRIES

- Çuhadaroğlu Alu'2006 Competition: *"Info Building Design*.....Honorable Mention
- Can Aluminum Competition 2006: *"Facades for Cities and Buildings"*..... Honorable Mention
- Trabzon Revitalization of Old Tekel Building Competition 2006.....3rd Prize

COMPETITION ENTRIES

- Celebration of Cities 2 *"Toward a New Urban Democracy"* 2006
- Mimed 2006 Student Projects Competition
- S.O.S İstanbul *"Conversion of Harbors of İstanbul"* 2006
- Taşkışla Graphical Design Competition *"Abandoning Tobacco"* 2005

WORKSHOPS, COURSES, SEMINARS ATTENDED

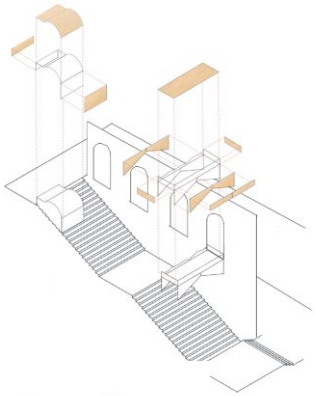
- Arkitera Workshop with AA Students: *"Fibrous Structures"* 2007
- Altyazı Film Seminars *"Understanding Contemporary Cinema"* 2007
- Processing Programming Language *"Micro-Macro"* 2006
- Türkiye Mimarlık Vakfı Summer School 2005

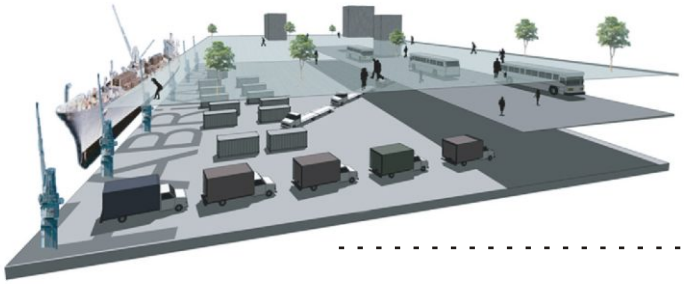
Some specific keywords come forth among my designs. First of all, I value the **design process** as much as the result product itself. I believe my architectural product is related to all of the experiences within the design process and it is not certain from which stage or stages it may find its final form. It may appear in a movie, or a model or any other experience among these series of stages.

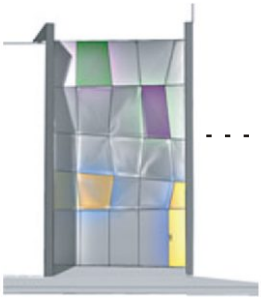
In design process, **scale** plays an essential role. My experiences vary from city scale to one to one scale.

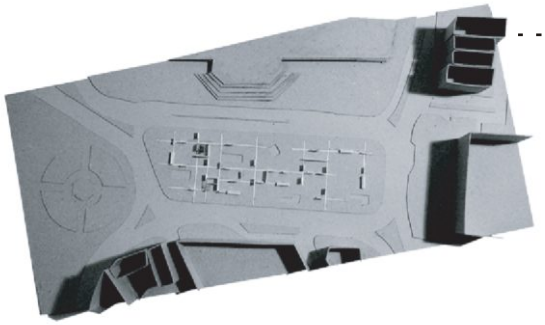
Testing both the physical and digital characteristics of **materials** by several experiments also takes part in my process of obtaining the end product.

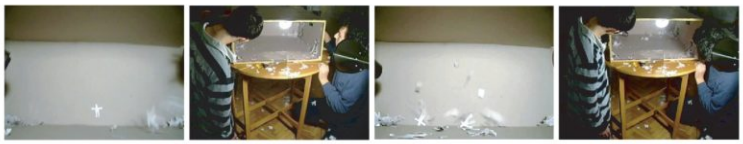
Art and architecture are disciplines that cover very many different types of media. A plain text or a photoograph may provide the strong feeling in making me form my project itself.

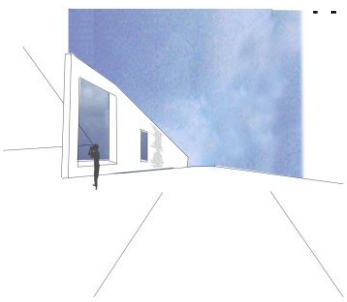












'04
structural cloud experiment
street studio
'05
minimum space - extreme condition
dreaming about istanbul
parasite designs with plywood in taskisla
film history museum design
mass housing in zeytinburnu
'06
library design in caddebostan
istanbul 'harbours up' design
celebration of cities 'minarets revisited'
mediatheque design in dolapdere
conversion of trabzon tekel building
aluminium facade design: 'high pass'
info building design on rails
flux: energy, sound and the city
flow of beşiktaş
multiplying by metamorphosis
movin' land
experimenting with light
'07
experimenting with wind
arts and fields
fibrous structural design
random facade
conversion of old prison area: 'non-violent.'
infrastructure design

Internationalization has become an essential in architectural education. Why I want to attend this workshop is, to get more experience on art-architecture relationship.Starting from my first year in architecture I have been searching how land art is related to architecture. I find it much more useful to discuss these issues in a multi national platform with people of different experiences of different geographies. Also I have found the idea of building our living places ourselves, as we are supposed to do in the workshop. I believe in the alternative way of working one to one scale and the advantages of rapid production in learning by doing.

I am specially interested in the works of Yves Klein, Christo and Gus Van Sant. I find them very much inspiring as they are demonstrating how art can work outside. I can only proceed with my interest by my personal attempt within the architectural education I have and I find it a great opportunity for me to attend this workshop handling these issues of my interest in a dense and focused program.